

CHILD - OF - NOW

Thank you for visiting the Child of Now Prototype

We'd love to hear what you think about our work.

Email us: feedback@robertwalton.net

Our aim is for Child of Now to foster radical empathy by inviting visitors to embody and ensoul the Child of Now, a virtual child born in 2022, for a moment in their future life. As the Child of Now we are encouraged to question how our actions shape the future.

Next Steps

This is only the beginning of the Child of Now's existence although the journey to this prototype has been a long one.

Child of Now is epochal, developmental, experimental, and ongoing. What we have presented is a prototype of a larger-scale project. The technology we have developed and are developing for Child of Now is emerging and much of it did not exist when we instigated the project.

Our vision for the project is to collect a dynamic holographic and audio archive of thousands of people to represent a one-hundred-year life to embody the Child of now in a week-long performance.

Get Involved

Ambitious projects like Child of Now are challenging but the effect of success, a collective conversation about the next century and development of innovative collaborations between art and technology, can be immeasurable. Further development will allow mass participation and new forms of storytelling. Contact us to find out more and to get involved.

www.robertwalton.net



Child of Now Prototype Team

Robert Walton / Director
Julianne Pierce / Creative Producer
Claire G Coleman and **Robert Walton** / Writers
Anna Tregloan / Environment Design
Madeleine Flynn and **Tim Humphrey** / Sound and Music Design
Richard Gorr / Production Manager and Lighting Design
Volumetric capture system by **Dr Andrew Irlitti** (University of Melbourne), **Professor Frank Vetere** (University of Melbourne), and **Associate Professor Thuong Hoang** (Deakin University).
Trent Clews-de Castella / Executive Producer, PHORIA
Samuel Tate / XR Director, PHORIA
Sana Siddiqui / Technical Lead, PHORIA
Aleksei Bachinskii / Lead Artist, PHORIA
Allen Lu / Technical Artist, PHORIA
Jay Harrison / Video Lead, PHORIA
Grace Armand / Creative Producer, PHORIA
Rayyan Roslan / Creative Director, PHORIA
Chris Mardiryan / Game Design Intern, PHORIA
Jincheng Wang / System Developer, The Melbourne eResearch Group, University of Melbourne
Yang Liu / System Developer, The Melbourne eResearch Group, University of Melbourne
Martin Reinoso / Software Engineer - Mixed Reality
Mesut Latifoglu / Research Assistant - Mixed Reality
Jim Atkins / Audio System Design
James Paul / Sound Consultant
Tom 'Billy' McKeand / Sound Programmer
Sean Healy / Video Programmer
ONset Arts / Set Construction
Cale Sexton / Sound Technician and Show Operation
Luke Meehan / Sound Technician and Show Operation
Realm Choong / Show Operation
Lindsay Smart "Dal" / Audio Visual Technician

Featuring

Uncle Jack Charles / The Voice of I-ME
Tahlee Fereday / The Voice of I-ME

Featuring as Virtual Holograms

Lorna Hannan / 99 year old
Harriet Snow / 10 year old

Child of Now Prototype Steering Group

Yunuen Perez / Creative Producer, Public Realm, Arts Centre Melbourne
Annaliese McPharlin / Operations Manager, School of Computing and Information Systems, University of Melbourne
Robert Walton
Angharad Wynne-Jones (until September 2021)

Funder

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Future Advisors

A Council of Future Advisors supports the process of making Child of Now.

Jax Jacki Brown / Future Advisor
Janice Florence / Future Advisor
Lorna Hannan / Future Advisor
Mitch Mahoney / Future Advisor

The voices and silhouettes of the Future Advisors and Creative Team also appear in Child of Now.

For Arts Centre Melbourne

Yunuen Perez / Creative Producer, Public Realm
Janel Yau / Producer
Fred Chuang / Associate Producer
Suzanne Robson / Senior Advisor, Media and Communications
Amelia Davies / Production Manager
Claire Barley / Marketing Coordinator
Joanne O'Hara / Presenter Services
Joshua Cowie / The Channel Venue Manager

For University of Melbourne

Annaliese McPharlin / Operations Manager, School of Computing and Information Systems
Tiriki Onus / Head of the Wilin Centre for Indigenous Arts and Cultural Development
Graeme Hairsine / Director, Information Governance Services
Richard Sinnott / Head, Melbourne eResearch Group
Louis Italiano / Lawyer - STEM
Uwe Aickelin / Head, School of Computing and Information Systems

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The School of Computing and Information Systems, University of Melbourne

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